

Analeah M Martinez

Background and Prop Design | Visual Development Generalist
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<https://www.analeahmartinezportfolio.com/>

EDUCATION

Bachelor of Fine Arts in Games and Entertainment | May 2024
OTIS COLLEGE OF ART AND DESIGN | Los Angeles, CA
Dean's List

WORK EXPERIENCE

Freelance Artist **August 2024 - Recent**
Studio Chance

- Created concept keyframes to enhance storytelling and visual direction.
- Designed props that supported project aesthetics and functionality.
- Developed background layouts for immersive environments, ensuring artistic cohesion.
- Collaborated with the creative team to refine concepts and incorporate feedback.

Freelance Map Artist **March 2024 - June 2024**
Neon Ignition

- Conceptualized and sketched original landmass designs for a podcast map project
- Utilized Maya 3D software to model and construct layout cityscape environments
- Collaborated with clients to gather feedback and refine designs iteratively
- Transitioned approved 3D sketches into polished 2D map illustrations using Photoshop

Shift Lead **June 2023 - July 2024**
123 Pho

- Counted and prepared registers
- Managed customer inquiries with a focus on resolution and customer satisfaction
- Monitored order-taking and food turnaround times

Crew Member **Oct 2021 - May 2023**
Bon Appetit

- Apportion and serve food to facility residents, employees, and patrons
- Consistently provided friendly guest service and heartfelt hospitality
- Clean and inspected galley equipment, kitchen appliances, and work areas

Administrative Assistant **May 2020 - August 2020**
Dynamo Aviation Incorporated

- Proficient in using Enterprise Resource Planning (ERP) systems for data entry and tracking
 - Ensured seamless coordination between sales and production teams
 - Exhibited attention to detail in managing critical production-related documentation
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ADDITIONAL TRAINING

Concept Design Academy | 10 Weeks | Khang Le
Background Design for Animation

Intermediate design focusing on stylized props, architecture, and interior for animated productions

SKILLS

Software: Adobe Suites (Photoshop, Illustrator, Premier Pro, After Effects, Substance Painter), MS Office (Word, and PowerPoint), ZBrush, Maya

Technical: Visual Development, concept design, environmental design, prop design, social media, visual storytelling, 3D modeling, 3D sculpting, illustration, design skills

Language: Bilingual Spanish/English, reading and writing